

Aarvi A Thadeshwar

design for data, data for design

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Education

The George Washington University

Master of Science, Computer
Science (08/2018- 05/2020)
GPA 3.83/4.00

Narsee Monjee Institute of Management Studies

Bachelor of Technology, Computer
Engineering (08/2018- 05/2020)
GPA 3.43/4.00, dean's list

Skills

Languages

C++, HTML, CSS,
JavaScript, Python, R,
SQL, SAS Programming

Software/ Libraries

Codeblocks, StarUML,
Android Studio, Sketch,
InVision, SAS Enterprise,
MATLAB, Netbeans, XCode,
Eclipse, D3.js, Tableau,
Adobe Suite, React

Databases/ Technologies

Oracle, MySQL, Snowflake,
MongoDB, AWS,
Hadoop/ MapReduce

Other

Prototyping, Wireframing,
Responsive website designing,
UI Design, Storyboarding

I care about:

designing with empathy, creating value out
of data, telling stories from data, making
data understandable for every user,
accessible design, music, photography,
learning about life from my favorite
musicians, candles, good and bad coffee,
reducing waste generation, a competitive
game of uno or mario kart.

Work Experience

Disaster Consult

Website Developer, Interface Designer (03/ 2020- Present)
- Designed the [user interface](#) for disasterconsult.org.
- Used [Bootstrap](#) to create the [front- end](#) of the website.
- Created a [logo](#) and other social media [assets](#) using the [Adobe Suite](#).

Nexus 8 International, LLC

Software Developer Intern (06/ 2019- 08/ 2019)
- [Redesigned](#) the website and mobile application [interfaces](#) using [Adobe XD](#)
and [Sketch](#).
- Created the [front- end](#) of the website using [HTML](#) and [CSS](#).
- Experienced a [start- up](#) environment.

J.P. Enterprise

User Interface Designer (05/ 2015)
- Created an [interface design](#) for an [informational website](#) that included an
online catalogue of products, services, and upcoming events for a jewelry- sell-
ing brand.
- Gathered [requirements](#) and used [Adobe Illustrator](#) for designing.

Computer Science Projects

Reach: A Show Booking Application

Interface design, prototyping (11/2019 - 12/2019)
- Designed the interface for a [show booking application](#) for [small bands](#).
Gathered user [data](#) through [informal interviews](#).
- Used [Sketch](#) and the [Adobe Suite](#) to convert low fidelity paper prototypes to
[high fidelity software prototypes](#).

The Story of Coldplay: Museum Interface

Interface design, design of interactive multimedia (03/2019 - 04/2019)
- [Researched](#) best practices for creating museum information interfaces and
created a prototype with [two sections: adults and children](#).
- [Accessibility](#) was ensured with [vocal instructions and Braille](#).

Identify the Farm Animal: Game

Game design, design of interactive multimedia (02/2019 - 03/2019)
- [Researched](#) optimal design techniques for child- friendly software.
- Allows [children](#) to [learn](#) animal sounds through [interactive components](#).
- Used [ActionScript](#) and [Adobe Animate](#).

Rotaract Club of Bombay Bayview: Website

Website design (11/2016 - 01/2017)
- Designed and coded a [website](#) that allows members to [register](#) and stay up-
dated with upcoming [fundraisers and events](#).
- [Designed](#) informational [posters](#) for events as director of digital media.

PlayOn!

Mobile application design (11/2016 - 01/2017)
- Created the [user interface](#) for the Android application PlayON! that allows
[people to interact](#) with one another in order to [play their favorite outdoor](#)
[sports](#).